Per-Thread Compositional Compilation for Confidentiality-Preserving Concurrent Programs Robert Sison

13 Jan 2018

DATA

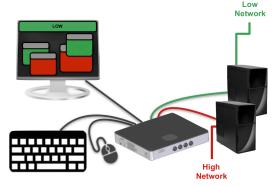
THE UNIVERSITY OF NEW SOUTH WALES





www.data61.csiro.au

Cross Domain Desktop Compositor (CDDC) [Beaumont et al, 2016]



Data61/DSTG project for de-duplicating user-facing hardware.



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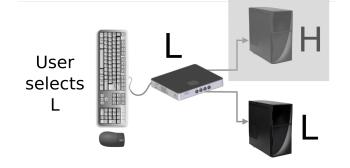
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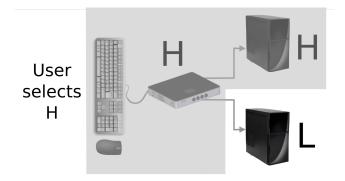


Challenge #1: value-dependent security classifications



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Cross Domain Desktop Compositor (CDDC) [Beaumont et al, 2016]



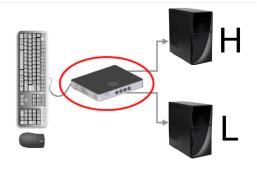
Challenge #1: value-dependent security classifications



A confidentiality-preserving concurrent program



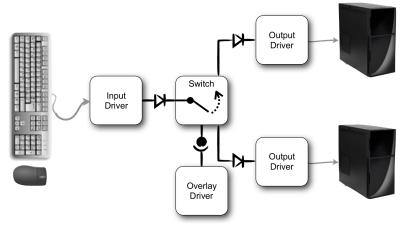
Cross Domain Desktop Compositor (CDDC) [Beaumont et al, 2016]



Challenge #2: shared-variable concurrency

A confidentiality-preserving concurrent program

CDDC seL4-based software architecture:

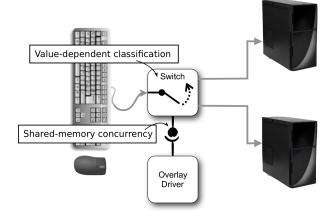


DATA

A confidentiality-preserving concurrent program



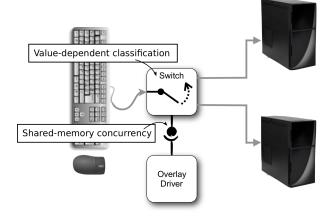
CDDC seL4-based software architecture (simplified model):



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Per-thread compositional verification

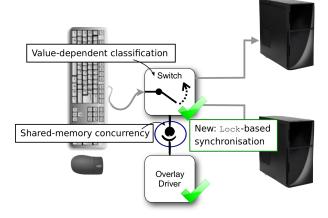




Per-thread compositional verification



Challenge #3: per-thread compositionality of proofs

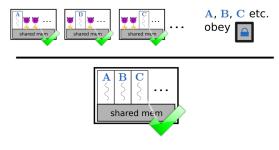


Mechanized in Isabelle/HOL. (More to appear: EuroS&P'18.)

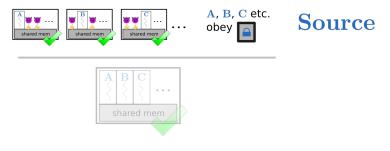
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Per-thread compositional verification

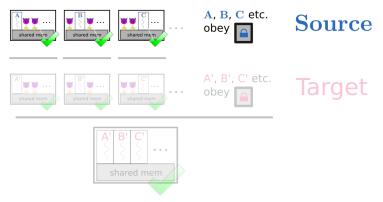




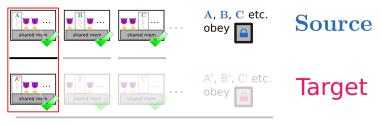








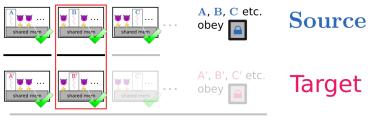








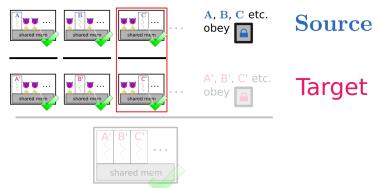
Challenge #3: per-thread compositionality of proofs



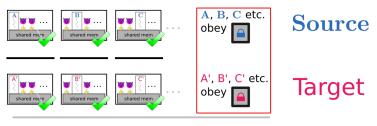


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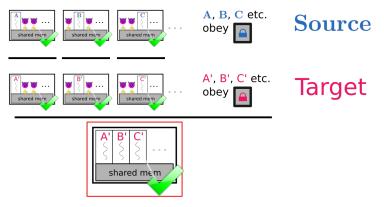










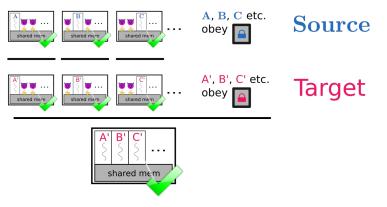


This talk



Part 1: Concurrent value-dependent noninterference

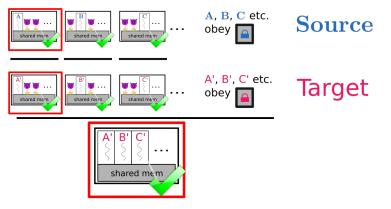
- Part 2: Per-thread compositional refinement
- Part 3: While-to-RISC compiler verification





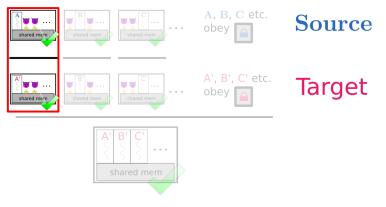
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Part 1: Concurrent value-dependent noninterference Part 2: Per-thread compositional refinement Part 3: While-to-RISC compiler verification

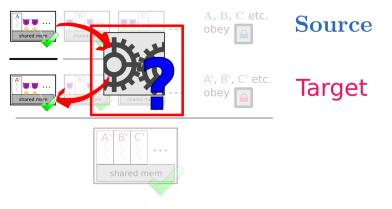




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Part 2: Per-thread compositional refinement

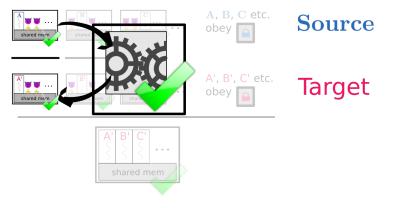
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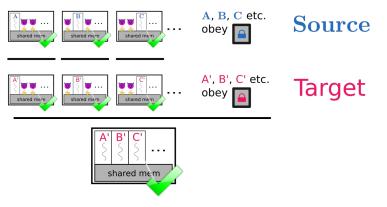


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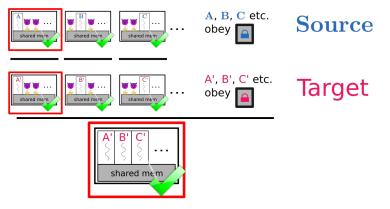
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Part 2: Per-thread compositional refinement

Part 3: While-to-RISC compiler verification



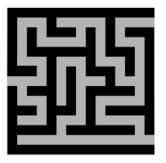
Concurrent value-dependent noninterference.



Concurrent value-dependent noninterference.

Simplest policy: $\textbf{H} \text{igh} \not\rightarrow \textbf{L} \text{ow}$

Low part of state must remain indistinguishable.





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Reflects the attacker model.



Concurrent value-dependent noninterference.

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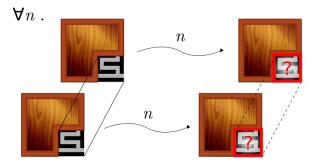
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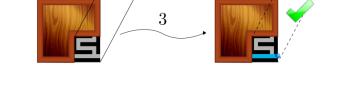




e.g.

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e.g.

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4



e.g.

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4



Concurrent value-dependent noninterference. Simplest policy: High $\not\rightarrow$ Low Low part of state must remain indistinguishable.

5

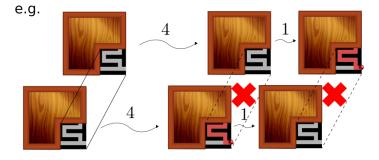
• A 2-safety hyperproperty.

e.g.

5

Concurrent value-dependent noninterference. Simplest policy: High $\not\rightarrow$ Low

Low part of state must remain indistinguishable.



- A 2-safety hyperproperty.
- Timing-sensitive. (Want this for concurrency reasons.)

Concurrent value-dependent noninterference.

Simplest policy: **H**igh $\not\rightarrow$ **L**ow

Low part of state must remain indistinguishable.

Classification of state as H or L can vary over time.





Concurrent value-dependent noninterference.

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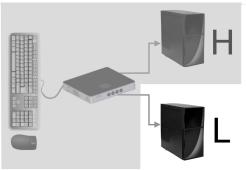
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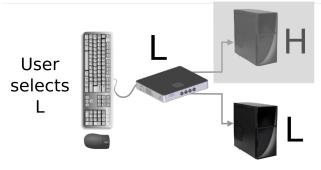


Concurrent value-dependent noninterference. Simplest policy: High → Low Low part of state must remain indistinguishable. Classification of state as H or L can vary over time.



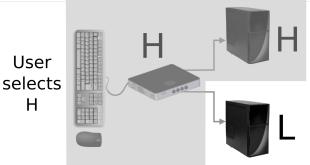


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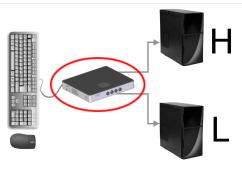


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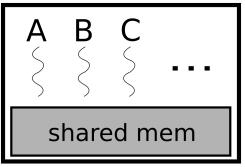


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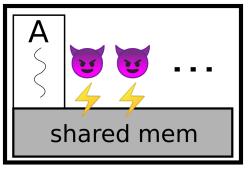


 $\begin{array}{l} \hline \textit{Concurrent value-dependent noninterference.} \\ \mbox{Simplest policy: } High \not\rightarrow Low \\ \mbox{Low part of state must remain indistinguishable.} \\ \mbox{Classification of state as H or L can vary over time.} \end{array}$





Concurrent value-dependent noninterference. Simplest policy: High $\not\rightarrow$ Low Low part of state must remain indistinguishable. Classification of state as H or L can vary over time.



Per-thread, subject to havoc.

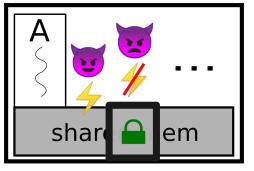


Concurrent value-dependent noninterference.

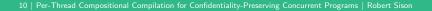
Simplest policy: $\textbf{H} \text{igh} \not\rightarrow \textbf{L} \text{ow}$

Low, unlocked part of state must remain indistinguishable.

Classification of state as H or L can vary over time.



Per-thread, subject to havoc that obeys locking discipline.





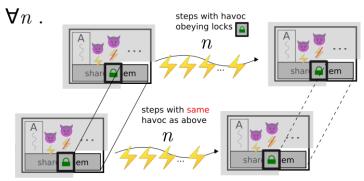
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Per-thread compositional property:





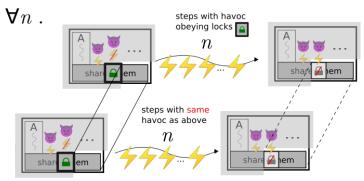
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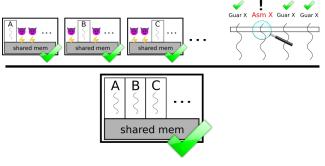
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Classification of state as H or L can vary over time.

Per-thread compositionality theorem [Murray+, CSF'16]:



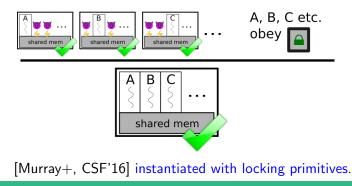
Under the hood: assume-guarantee on variable access.

Concurrent value-dependent noninterference.

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Concurrent value-dependent noninterference.

Simplest policy: High $\not\rightarrow$ Low Low, unlocked part of state must remain indistinguishable. Classification of state as H or L can vary over time.

A, B, C etc.

Whole-system property:

shared mem

shared mem

[Murray+, CSF'16] instantiated with locking primitives.

shared mem

В

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Concurrent value-dependent noninterference.

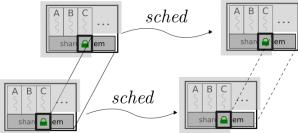
Simplest policy: $\mathsf{H}\mathsf{igh} \not\to \mathsf{Low}$

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Whole-system property:

 \forall sched.





Concurrent value-dependent noninterference.

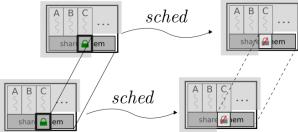
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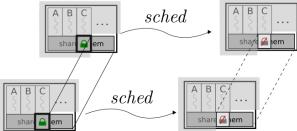


Concurrent value-dependent noninterference.

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Whole-system property:

 \forall sched.



i.e. Locked state still not considered to be observable.



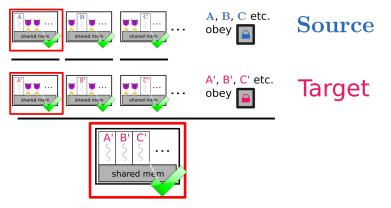
This talk



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Part 2: Per-thread compositional refinement

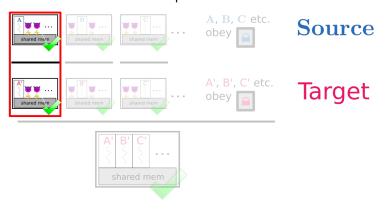
Part 3: While-to-RISC compiler verification



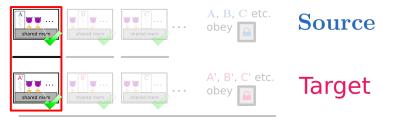
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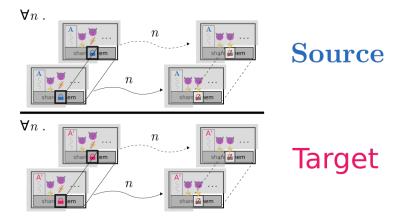


Per-thread compositional refinement [Murray+, CSF'16]

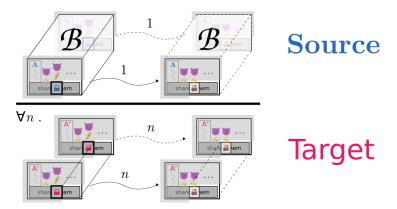




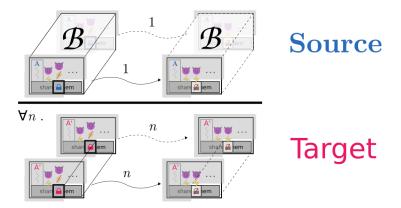
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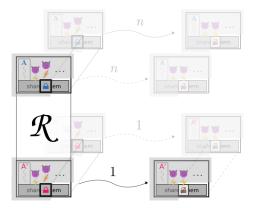
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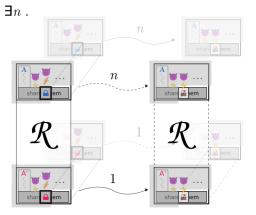
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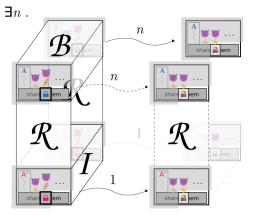
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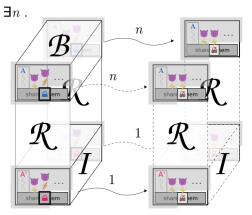
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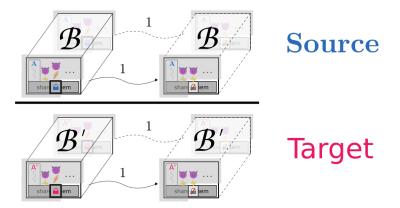


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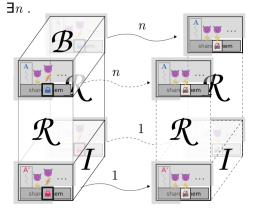


Per-thread compositional refinement [Murray+, CSF'16] Then $\mathcal{B}' (= \mathcal{B}_T \circ f \ \mathcal{B} \ \mathcal{R} \ \mathcal{I})$ establishes the target-level property:

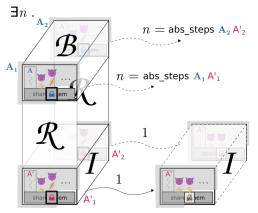




Simpler proof technique than this!



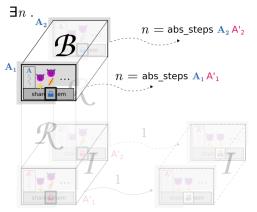
Simpler proof technique! Nominate \mathcal{R} , \mathcal{I} , abs_steps s.t.



(See: https://www.isa-afp.org/entries/Dependent_SIFUM_Refinement.html)



Simpler proof technique! Nominate \mathcal{R} , \mathcal{I} , abs_steps s.t.

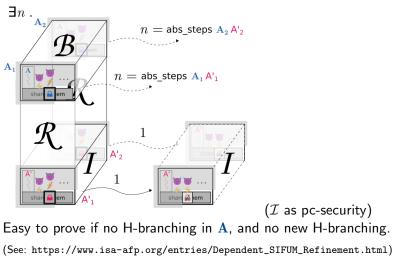


Easy to prove if no H-branching in ${\bf A}$

(See: https://www.isa-afp.org/entries/Dependent_SIFUM_Refinement.html)

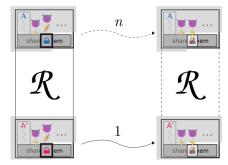


Simpler proof technique! Nominate \mathcal{R} , \mathcal{I} , abs_steps s.t.

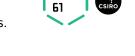


Simpler proof technique! Nominate $\mathcal{R},\,\mathcal{I},\,abs_steps.$ Then it suffices to prove:

 $\exists n$. $n = {
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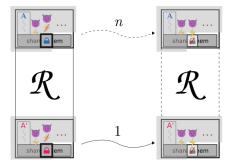


i.e. \mathcal{R} a simulation of A' by A.



Simpler proof technique! Nominate $\mathcal{R},\,\mathcal{I},\,abs_steps.$ Then it suffices to prove:

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m abs_steps}$ A A'



i.e. \mathcal{R} a simulation of A' by A, with provisos...



- $\bullet \ \mathcal{R}$ must preserve shared memory contents and locking state.
 - Under the hood: preserve assumptions and guarantees.





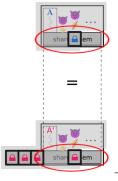
- $\bullet \ \mathcal{R}$ must preserve shared memory contents and locking state.
 - Under the hood: preserve assumptions and guarantees.



Provisos for \mathcal{R} , \mathcal{I} :



- $\bullet \ \mathcal{R}$ must preserve shared memory contents and locking state.
 - Under the hood: preserve assumptions and guarantees.



+ any new locations permanently locked.

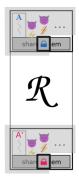
i.e. No new shared state.



- $\bullet \ \mathcal{R}$ must preserve shared memory contents and locking state.
 - Under the hood: preserve assumptions and guarantees.
- \mathcal{R} must be closed under lock-permitted shared memory havoc.

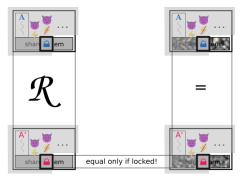


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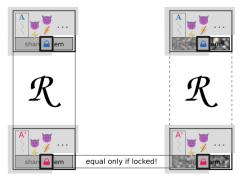


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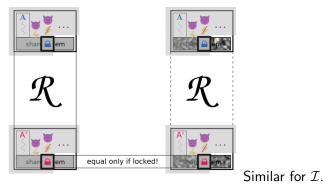


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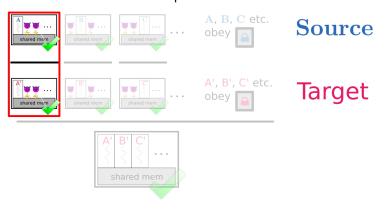
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This talk



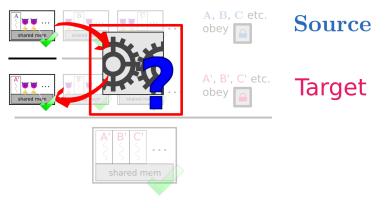
Part 1: Concurrent value-dependent noninterference Part 2: Per-thread compositional refinement Part 3: While-to-RISC compiler verification



This talk



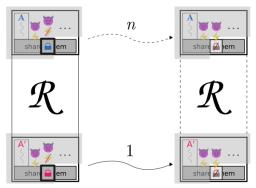
- Part 1: Concurrent value-dependent noninterference
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Per-thread simpler compositional refinement [Murray+, AFP], \sim instantiated with \mathcal{R} characterising a compiler.

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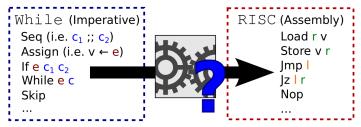
 $\exists n$. n= abs_steps A A'



Per-thread simpler compositional refinement [Murray+, AFP], instantiated with $\mathcal R$ characterising a compiler.

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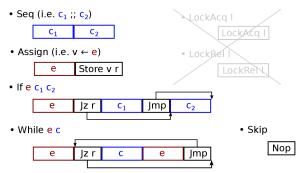
Proof of concept: a While-to-RISC compiler



(Note: Constant-time execution steps, no cache effects)

Per-thread simpler compositional refinement [Murray+, AFP], instantiated with $\mathcal R$ characterising a compiler.

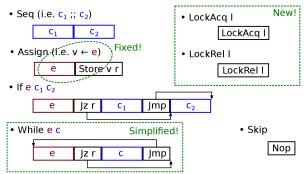
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Based on Fault-Resilient Non-interference [Tedesco et al, 2016].

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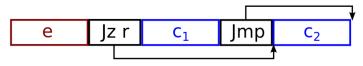


Based on *Fault-Resilient Non-interference* [Tedesco et al, 2016]. Implemented in Isabelle/HOL, executable, verified.

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- Proof of concept: a While-to-RISC compiler
- e.g. ${\mathcal R}$ cases for If construct

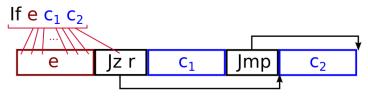
If $e c_1 c_2$



Per-thread simpler compositional refinement [Murray+, AFP], instantiated with $\mathcal R$ characterising a compiler.

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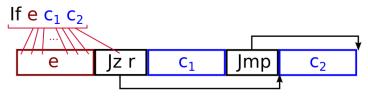
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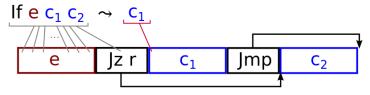
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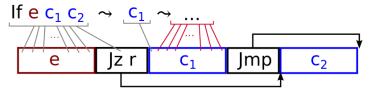
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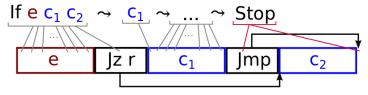
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Per-thread simpler compositional refinement [Murray+, AFP], instantiated with $\mathcal R$ characterising a compiler.

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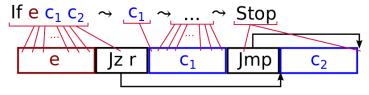
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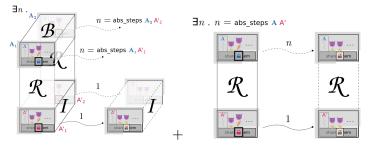
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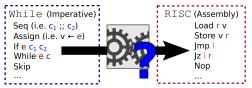
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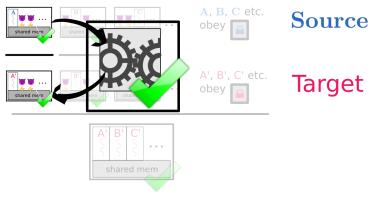


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- \bullet Theorem: Compiler input is related to its output by ${\mathcal R}$
 - Started with same observable initial state.
 - ▶ No branching on H values. (Same as for type system.)

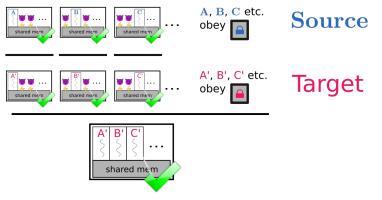


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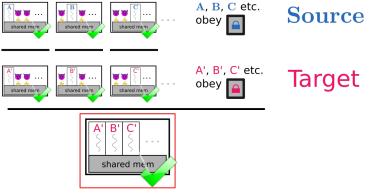
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Per-thread simpler compositional refinement [Murray+, AFP], instantiated with \mathcal{R} characterising a compiler.

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Proof of concept: a While-to-RISC compiler



Exercised on verified Cross Domain Desktop Compositor model.



• Optimisations to non-observable shared memory?

• Optimisations to non-observable shared memory? Possibly too strict.

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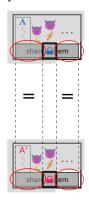


- DATA 61
- Optimisations to non-observable shared memory? Possibly too strict.



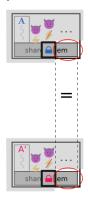


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Relax for shared memory out of reach of attacker model?

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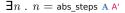


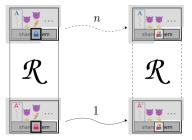
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- Optimisations to non-observable shared memory?
- Can existing compilers be proven to satisfy it?

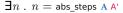


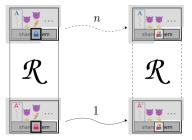
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 - small-step semantics, volatile R/W observable
 - simulation of target by source



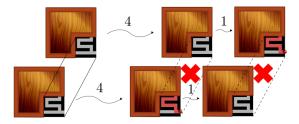


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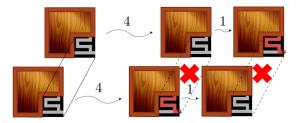




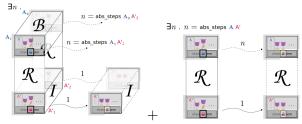
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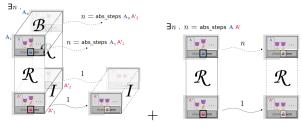
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- Branching on H values? Exercise with richer \mathcal{B} , \mathcal{I} :



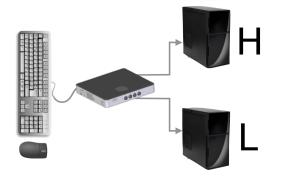
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Thank you! Q & A

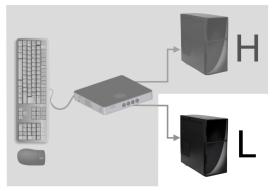


CDDC case study, again.





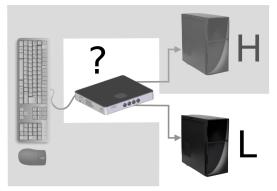
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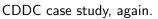
Untrusted sink: input device event stream out to Low machine.



CDDC case study, again.

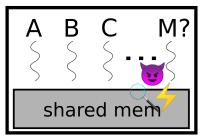


Untrusted sink: input device event stream out to Low machine. What else can we afford to distrust?





Hypothetically, a co-habiting "attacker" ...?

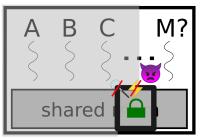




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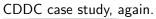


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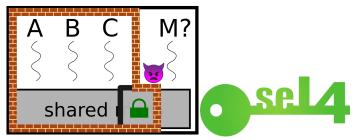
... if it in fact cannot see/touch High nor locked part of state.







Hypothetically, a co-habiting "attacker" ...



... if it in fact cannot see/touch High nor locked part of state. This may be reasonable in, e.g. a separation kernel environment.

16 | Per-Thread Compositional Compilation for Confidentiality-Preserving Concurrent Programs | Robert Sison



Appendix: "Simpler" refinement

No H-branching ("L-shaped") obligation:

```
891 definition
           simpler refinement safe
892
893 where
           "simpler refinement safe \mathcal{R}_{4} \mathcal{R} P abs steps \equiv
894
895
           \forall c_{1a} \text{ mds}_{a} \text{ mem}_{1a} c_{2a} \text{ mem}_{2a} c_{1c} \text{ mds}_{c} \text{ mem}_{1c} c_{2c} \text{ mem}_{2c}. (\langle c_{1a}, \text{mds}_{a}, \text{mem}_{1a} \rangle_{a}, \langle c_{2a}, \text{mds}_{a}, \text{mem}_{2a} \rangle_{a}) \in \mathcal{R}_{a} \land
                    (\langle c_{1a}, \mathsf{mds}_a, \mathsf{mem}_{1a} \rangle_a, \langle c_{1c}, \mathsf{mds}_c, \mathsf{mem}_{1c} \rangle_c) \in \mathcal{R} \land (\langle c_{2a}, \mathsf{mds}_a, \mathsf{mem}_{2a} \rangle_a, \langle c_{2c}, \mathsf{mds}_c, \mathsf{mem}_{2c} \rangle_c) \in \mathcal{R} \land
897
                       (\langle c_{1c}, mds_{c}, mem_{1c} \rangle_{c}, \langle c_{2c}, mds_{c}, mem_{2c} \rangle_{c}) \in P \longrightarrow
                               (stops_{c} (c_{1c}, mds_{c}, mem_{1c})_{c} = stops_{c} (c_{2c}, mds_{c}, mem_{2c})_{c}) \land
898
899
                               (abs steps (c_{16}, mds_{6}, mem_{16})_{6} (c_{1c}, mds_{c}, mem_{1c})_{c} = abs steps (c_{26}, mds_{6}, mem_{26})_{6} (c_{2c}, mds_{c}, mem_{2c})_{c} (c_{2c}, mds_{c}, mem_{2c})_{c}
900
                               (\forall mds_{1c}' mds_{2c}' mem_{1c}' mem_{2c}' c_{1c}' c_{2c}', \langle c_{1c}, mds_{c}, mem_{1c} \rangle_{c} \sim_{c} \langle c_{1c}', mds_{1c}', mem_{1c}' \rangle_{c} \wedge_{c}
901
                                                                                                  (c_{2c}, md_{sc}, mem_{2c})_{c} \sim (c_{2c}', md_{s2c}', mem_{2c}')_{c} \rightarrow
902
                                                                                                  ((c_{1c}', mds_{1c}', mem_{1c}')_{c}, (c_{2c}', mds_{2c}', mem_{2c}')_{c}) \in P \land
903
                                                                                                  mds_{1c}' = mds_{2c}')"
```

DATA

Provisos and simulation relation:



(See: https://www.isa-afp.org/entries/Dependent_SIFUM_Refinement.html)

Appendix: CDDC 3-component DATA architecture verification Inter-component invariant Switch Input Driver New: Lock-associated invariants Overlav Driver

Invariant on integrity of Switch's internal state w.r.t. indicator. To appear: EuroS&P'18.