



Mechanising Local Rely-Guarantee Reasoning over the seL4 Trace Monad

For verifying seL4 Microkit based systems

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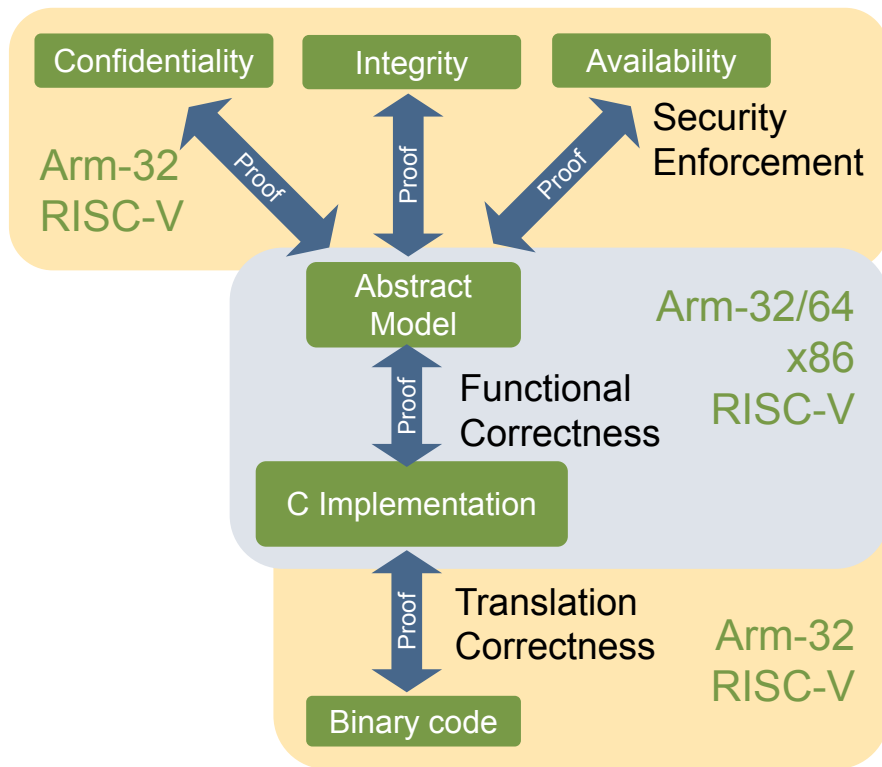
Trustworthy Systems, UNSW Sydney



seL4 Microkernel

- World's first OS kernel with correctness proof
- Security properties based on functional correctness
- Binary-level Verification
- Fastest microkernel

Open Source



Motivation: Verifying seL4 Microkit based systems

Overview:

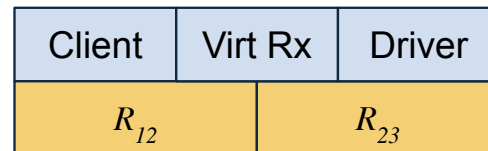
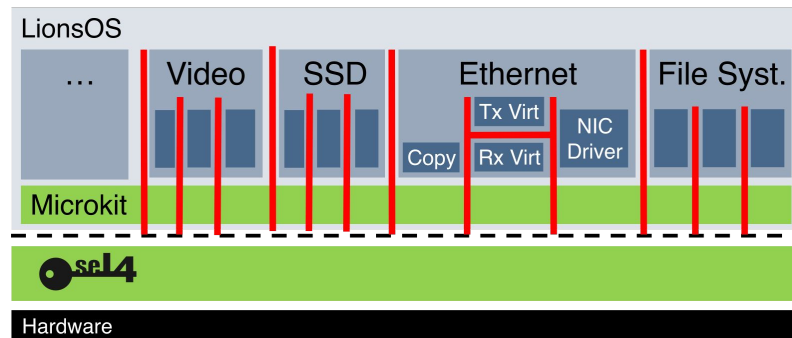
- Verified seL4 + Microkit
- User-level PDs: concurrent
- Need a composition rule for PDs interference

Microkit static structure:

- Fixed PDs
- Fixed memory regions and async channels

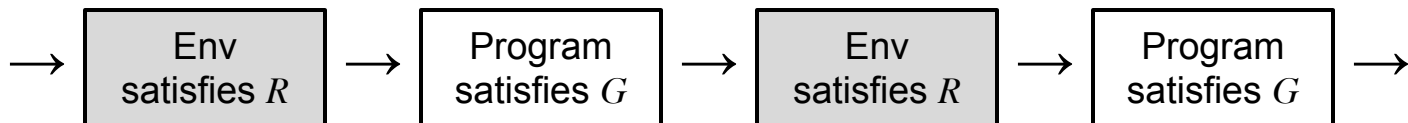
Proof goals:

- Prove each component locally
- Frame it into the system state, then finally
- Compose one global property.





Rely-Guarantee



Rely-Guarantee — $\{P\} \{R\} f \{G\} \{Q\}$

Pre-condition (P): Initial state

Post-condition (Q): Final state

Rely (R): Environmental steps

Guarantee (G): Component's program steps

Parallel composition checks compatibility:

$$\{P_1\} \{R_1\} f_1 \{G_1\} \{Q_1\}$$

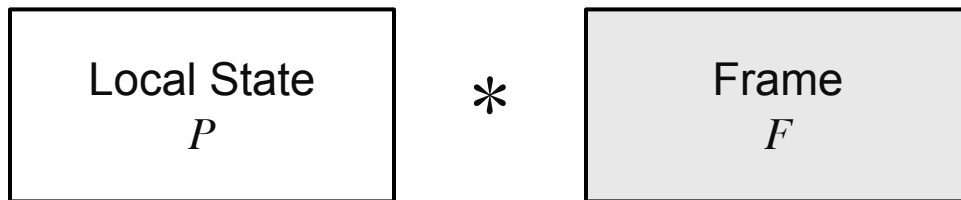
$$\{P_2\} \{R_2\} f_2 \{G_2\} \{Q_2\}$$

$$G_2 \Rightarrow R_1 \quad G_1 \Rightarrow R_2$$

$$\{P_1 \wedge P_2\} \{R_1 \wedge R_2\} f_1 \parallel f_2 \{G_1 \vee G_2\} \{Q_1 \wedge Q_2\}$$



Separation Logic



$(P * F)(s)$ iff s splits into disjoint sP and sF ,
with $P(sP)$ and $F(sF)$

$$\frac{\{P\} f \{Q\} \quad f \text{ does not touch } F}{\{P * F\} f \{Q * F\}}$$



$\{P\} \{R\} f \{G\} \{Q\}$ f does not “touch” F

$\{P * F\} \{R * F\} f \{G * F\} \{Q * F\}$

Local rely-guarantee reasoning

Author:  [Xinyu Feng](#) | [Authors Info & Claims](#)

POPL '09: Proceedings of the 36th annual ACM SIGPLAN-SIGACT symposium on Principles of programming languages
Pages 315 - 327 • <https://doi.org/10.1145/1480881.1480922>



Trace-Monad Semantics

$$f : \Sigma \rightarrow \mathcal{R}(\text{Trace} \times \text{Out}(\alpha))$$

$$\text{Given } \sigma \in \Sigma, f\sigma \subseteq \text{Trace} \times \text{Out}(\alpha)$$

$$\text{Trace} = (\text{Id} \times \Sigma)^*$$

$$\text{Id} = \{\text{Me}, \text{Env}\}$$

$$\text{Out}(\alpha) = \{\text{Failed}, \text{Incomplete}, \text{Result } (\alpha \times \Sigma)\}$$

R filters Env-labelled steps; G filters Me-labelled steps.



Trace-Monad Semantics

Example Primitives

```
return v =  $\lambda s.$ \{([], Result(v,s))\}
  -- returns v, emits no trace step

modify f =  $\lambda s.$ \{([], Result((),f s))\}
  -- applies modification f to current
  state, emits no trace step

commit_step =  $\lambda s.$ \{([], Incomplete),
  ([ (Me, s)], Result((),s))\}
  -- emits one Me step

modify_commit f = modify f; commit_step
  -- one committed Me-labelled update
```

Example Program

```
step : c_state => c_state
step  $\sigma$  =
   $\sigma$ (count := count  $\sigma$  + 1)

prog =
  whileLoop T
    ( $\lambda _.$  modify_commit step) ()
```



SL Over Trace Monad

Trace monad $f : \Sigma \rightarrow \mathcal{P}(\text{Trace} \times \text{Out}(\alpha))$

Global trace state $s \in \Sigma$



$$s = s_L \oplus s_F$$

Local state s_L

Frame state s_F

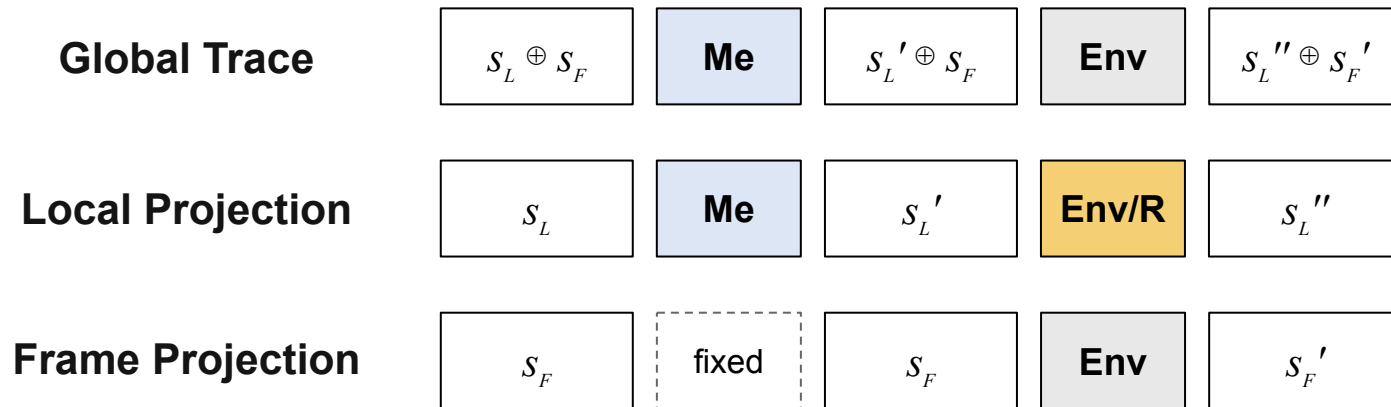
Σ has:

ε	empty
$s_1 \#\# s_2$	disjoint
$s_1 \oplus s_2$	merge

Same trace semantics; each state can now
be viewed as local $\oplus$ frame

Trace Splitting

A global run is split into a local projection and a frame projection.



Separating and Fencing Actions

Action separating conjunction $*_A$

$$\frac{s = s_L \oplus s_F \quad s' = s'_L \oplus s'_F \quad R_L \ s_L \ s'_L \quad R_F \ s_F \ s'_F}{(R_L *_A R_F) (s, s')}$$

$*_A$ splits a transition into
local + frame steps

Fenced Action $\triangleright$

$$\frac{I \text{ precise} \quad R \ s \ s' \Rightarrow I \ s \ \wedge \ I \ s' \quad I \ s \Rightarrow R \ s \ s}{I \triangleright R}$$

$\triangleright$ makes “acts only on
this resource” precise



RG Frame Rule

$$\begin{array}{c}
 \{P\} \{R\} f \{G\} \{Q\} \text{ locality}(I, R, R', F, f) \\
 I \triangleright R \quad I' \triangleright R' \quad \text{sta}(F, R') \quad P \leq I \quad F \leq I' \\
 \hline
 \{P * F\} \quad \{R *_A R'\} f \quad \{G *_A G'\} \{Q * F\}
 \end{array}$$

Locality: f doesn't “touch” other resources

Every allowed global run of f from $s_L \oplus s_F$ (allowed by the global rely $R *_A R'$) splits into:

- a local run of f from s_L (allowed by R)
- a frame trace preserving F (allowed by R')

Case Study: 3-PD Microkit Pipeline

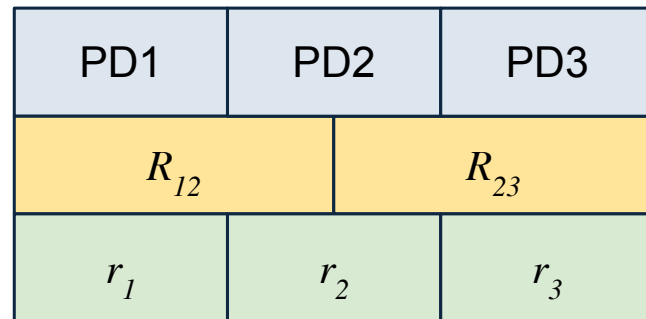
PD1: producer - produces integers smaller than 10

PD2: filter - forwards only $v \geq 0$

PD3: consumer - appends to private log

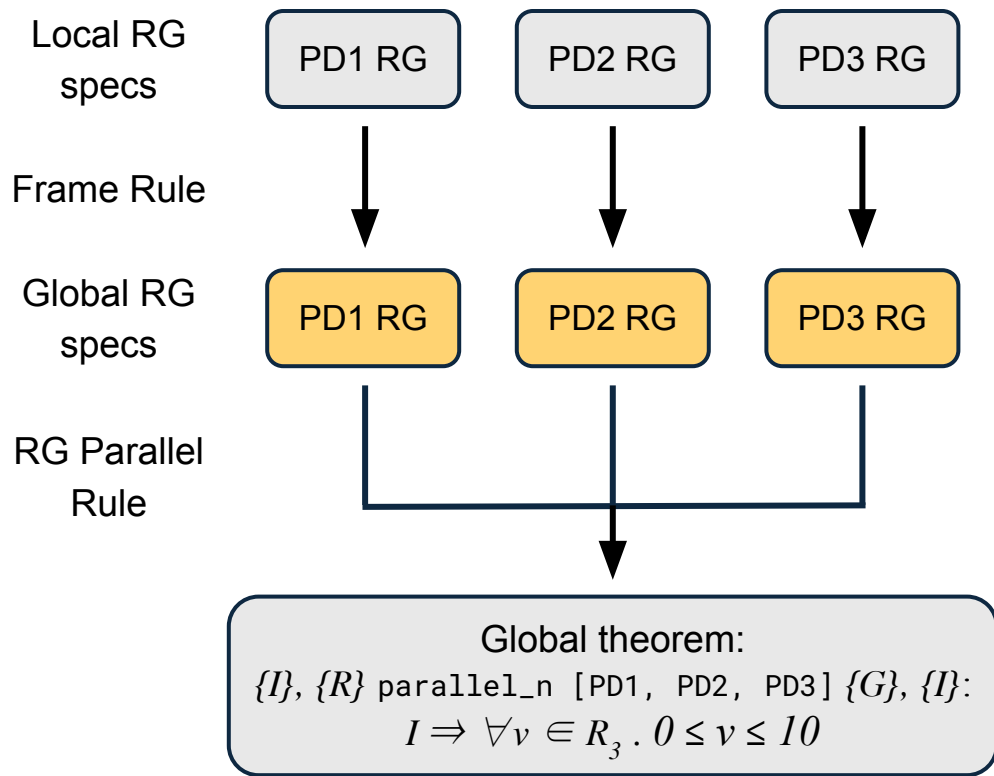
R_{12} mailbox: $\text{int} \leq 10$

R_{23} mailbox: $\text{int} \geq 0$



Goal: $\forall v \in r_3. 0 \leq v \leq 10$

Case Study: 3-PD Microkit Pipeline



PD1	PD2	PD3
R_{12}		R_{23}
r_1	r_2	r_3



Conclusion & Future Work

Conclusion

- Mechanised LRG for seL4 non-deterministic trace monad semantics
- Minimalistic logic framework for Microkit purposes
- Establish verification story to seL4 microkit based system

Future Work

- Connect local RG proof to ATP like Viper
- Clearer interface template & proof obligations for user
- Nested parallel combinator
- More realistic Microkit Examples



Thank You!

Questions?